## Cam Woodfield Junior School Progression of Vocabulary - Computing

Computing is split into 5 different categories: Online Safety, Coding and Programming, Multimedia: Text, Image, Sound and Motion, Technology in Our Lives and Handling Data. Below is the vocabulary progression from Reception until they leave us in Year 6.

Online Safety									
Reception		Year 1		Year 2		Year 3 and Year 4		Year 5 and Year 6	
Choices Internet Website		Rules Online Private information Email		Appropriate/inappropriate sites Cyber-bullying Digital footprint Keyword searching		E-safety rules Secure passwords Report abuse button Gaming Blogs		Responsible online communication Informed choices Virus threats Blogs Messaging	
Coding and Progr	ramming								
Reception	Year 1		Year 2	Year 3	,	Year 4	Year 5		Year 6
Equipment Buttons Movement	tons Buttons		Forward Backward Right-angle turn Algorithm Sequence Debug Predict	Sequence instructions Sequence debugging Test + improve Logo commands Sequence programming		Type + edit logo commands Sensors Open-ended problems Bugs in programs Complex programming	Explore procedures Refine procedures Variable Hardware + software control Change inputs Different outputs Articulate solutions Commands		Predicting outputs Plan, program, test & review a program Program writing Control mimics + devices Sensors Measure input Create variables Link errors
Multimedia: Text		and Motion	T., -	1			I =		
Reception	Year 1		Year 2	Year 3	У	/ear 4	Year 5		Year 6
Screen	Videos		Paint effects	Multimedia		Creating + modifying	Online sharing	_	Appropriate online
Mouse	Camera stills		Templates		·		cific purpose Multimedia effects		tools
Images	Sounds		Animation	Alignment			Multimedia		Audience
Keyboard	Image be		Documents	Brush size		Keyboard shortcuts	modification		Atmosphere
Paint	Word ba	nk	Index finger typi	ng Repeats	B	Bullet points	Transitions		Structure

	Space bar	Enter/return Caps lock Backspace	Reflections Green screening Amend Copy Paste	Spell check Constructive feedback	Hyperlinks Editing tools Refining Online sharing	Copyright Information collection HTML code Storing								
Technology in Our	Technology in Our Lives													
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6								
Technology Share Create Internet	Purpose Online tools Communicate	Information sources Communication Purposes Website content	School network Devices Computer parts Collaborate Appropriate online communication Search tools Appropriate websites Owner	Different networks Information collection Reliability Owners	Computing devices Internet parts Collaboration Responsibility Searching strategies Webpages	Information movement Connecting devices Different audiences Research strategies Search result rankings Acknowledge resources								
Handling Data	Handling Data													
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6								
Collect Set of photos Count Organise	Photographs Video Sound Data Pictogram Digitally	Capturing moments Magnified images Questions Data collection Graphs Charts Save Retrieve	Questioning Database Construct Contribute Recording data Data logger Present data	Database creation Database searches Inaccurate data	Spreadsheets Complex searches (and/or: ) Problem solving Present answers Analyse information Question data Interpret	Generate Process Interpret Store Present information Plausibility Appropriate data tool Interrogate Investigations								